

Making ELO magic *(Or, how to turn just about any subject into a project that works for children in ELO programs!)*

Use this chart to help your staff develop an idea into a learning activity that will engage the children in your ELO program.

- On the left are techniques that make learning fun for children. Try to include as many of these techniques as possible to make learning come alive!
- In the middle column, review with your staff how these techniques reinforce learning.
- In the third column, help your staff brainstorm exactly how they will include each technique.

Stage of development:

Subject matter:

Elements to include	Why it matters	How to do it
Make it meaningful		
Make it social		
Make it hands-on		
Make it creative		
Make it inclusive		
Make it a game		
Create teams (use competition if appropriate)		
Build in mastery		
Use academic skills		
Include all learning styles		
Add ways to extend the project		
Build in chance to perform (and include families)		
Build in a way to help others		
Build in leadership opportunities		